

## Aufgabe 2:

Die Programme enthalten einige gravierende Fehler, so dass eine korrigierte Version notwendig wurde. Die geänderten Zeilen wurden grau unterlegt:

a) WITH Ada.Integer\_Text\_Io, Ada.Text\_Io;

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PROCEDURE Main IS

X: Integer := 1;

FUNCTION Sub1(A: IN Integer) RETURN Integer IS
    X: Integer := 0;
BEGIN
    X := A;
    RETURN (2*X);
END Sub1;

PROCEDURE Sub2(X: IN OUT Integer) IS

FUNCTION Sub3(X: IN Integer) RETURN Integer IS
    Y: Integer := 0;
BEGIN
    Y:=5*X;
    RETURN (Y/2);
END Sub3;

BEGIN
    X:=2*Sub1(Sub3(X));
END Sub2;

BEGIN
    Sub2(X);
    X:=Sub1(X);
    Ada.Integer_Text_Io.Put(X);
    Ada.Text_Io.New_Line;
END Main;
```

c) WITH Ada.Integer\_Text\_Io, Ada.Text\_Io, Ada.Io\_Exceptions;

```
PROCEDURE Main IS

X: Integer := 3;
TYPE SubAccessType IS ACCESS FUNCTION(X: IN Integer) RETURN Integer;
SubAccess: SubAccessType;

FUNTION Sub2(X: IN Integer) RETURN Integer;

FUNCTION Sub1(A: IN Integer; Prg1: IN SubAccessType) RETURN Integer IS

    Y : Integer :=0;

BEGIN
    Y := Prg1.all(A);
    SubAccess := Sub2'access;
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    RETURN(Y);
END Sub1;

FUNCTION Sub2(X: IN Integer) RETURN Integer IS

BEGIN
    IF X>0 THEN
        RETURN (X * SubAccess.all(X-1));
    ELSE
        RETURN 1;
    END IF;
END Sub2;

FUNCTION Sub3(X: IN Integer) RETURN Integer IS

BEGIN
    IF X>0 THEN
        RETURN ( 1 + SubAccess.all(X/2));
    ELSE
        RETURN 0;
    END IF;
END Sub3;

BEGIN
    SubAccess := Sub3'access;
    X := Sub1(X, SubAccess);
    Ada.Integer_Text_Io.Put(X);
    Ada.Text_Io.New_Line;

    X := SubAccess(X);
    Ada.Integer_Text_Io.Put(X);
    Ada.Text_Io.New_Line;
END Main;

```